

CARDINAL NEWMAN CATHOLIC PRIMARY SCHOOL
YEAR 3 TERMLY OVERVIEW – SUMMER 2022



Week	Events	R.E.	PHSE	English	Maths	Science	History	Geography	Art	DT	Music	Computing	PE	MFL - French
19 th April	Whole School Easter Mass	Energy Introduction to the topic.	Ten Ten Trinity House	Poetry The Magic Box	Fractions To make a whole To count in tenths To place fractions on a number line	Plants Conditions for growth investigation	Ancient Egypt Afterlife				Egyptian Songs - rehearsal	We are Bug Fixers (Scratch) Spotting and Fixing off-by-one bugs Keyboard Skills	Swimming Athletics-running	Identify classroom objects
25 th April	Ancient Egyptian Day	Energy The coming of the Holy Spirit	Ten Ten What is the Church?	Talk for writing	Fractions; To find a fraction of a set of objects and number	Plants Conditions for growth – observation and findings	Ancient Egyptians Everyday life		Georgia O'Keefe Study and replication		Egyptian Songs & Performance	We are Bug Fixers (Scratch)	Games Fielding and striking Skills. Rounders Athletics-running	Identify colours and describe an object's colour

				Warning Story and Description Cold task and retelling the story with actions.	To recognise equivalent fractions			Pastels		e	Spotting and fixing performance bugs Keyboard Skills		
2 nd May	Bank Holiday Monday	Energy The celebration of Pentecost /Energy of the holy spirit	Ten Ten How do I love others	Imitation Develop character descriptions and create new characters	Fractions To compare and order fractions To add and subtract fractions	Plants Conditions for growth – conclusions	Ancient Greeks	Georgia O'Keefe Study and replication Collage		Mamma Mia Composing and improvising	We are Bug Fixers (Scratch) Spotting and fixing multi-thread bugs Keyboard Skills	Games Fielding and striking Skills. Rounders Athletics-jumping	Say your age
		Energy	Ten Ten	Innovation	Time	Plants		Georgia O'Keefe		Mamma Mia	We are Bug Fixers (Scratch)	Games Fielding and striking Skills. Rounders	

9 th May	Tennis competition	Gifts of the holy spirits/reflection.	How do I love others	Descriptive writing. Re-write elements of the text.	Revision of o'clock/half past / quarter past / quarter to Months and Years Hours in a day	Moving water – transportation of water around plants	Ancient Greeks		Study and replication Patterns in nature		Composing and improvising	Spotting and fixing conceptual bugs Keyboard Skills	Athletics-jumping	Recognise and repeat classroom instructions
16 th May		Choices Introduction to new topic Consequences/choices of the 2 sons.	Ten Ten Healthy Relationships	Invention Independent application and 'hot task'	Time Telling the time to the nearest 5 mins / 1 min Using AM/PM 24 Hour clock	Plants Fantastic Flowers – pollination and fertilisation	Ancient Greeks		Still Life		Mamma Mia Composing and improvising	We are Bug Fixers (Scratch) Spotting and fixing arithmetical bugs Keyboard Skills	Games Fielding and striking Skills. Rounders Athletics-throwing	Identify parts of the body
					Time	Plants					Mamma Mia	. We are Bug Fixers (Scratch)		

23 rd May	Jubilee Celebrations	Choices	On line Safety	Letter writing	Comparing durations and measuring time Problem solving involving time.	Stages of plant life cycle	Ancient Greeks		Jubilee Art .		Composing and improvising	Spotting and fixing resource bugs Keyboard Skills	Describe eyes and hair appearance	
HALF TERM														
6 th June	INSET day	Choices	Thanks giving for love	Money	Geometry Turns, angles, inc. right angles Compare and draw angles	Forces and Magnets To explore what forces are and notice that some forces need contact between 2 objects.		Local Area Features on a map		Food Healthy and varied diet	Music Tech: Composing using Chrome Music Lab / Groovy Music	Communicating Safely on line	Inventing games Outdoor and adventurous activities	Animals and Pets
		Special Places		Talk for Writing	Geometry	Forces and Magnets		Local Area		Food	Music	Communicating		

13 th June	Sports Day	Our special places/Jesus special places.	Money	Discussion Text	Types of lines 2D and 3D shapes	To compare how things move on different surfaces.		Map Skills		Evaluating sandwiches	Tech: Composing using Chrome Music Lab / Groovy Music	Sending email	Inventing games OAA	Animals and Pets
20 th June	Topaz: Forest school at St George's	Special Places Special places for Christians Holy places of worship	Environment	Talk for Writing Discussion Text	Mass and Capacity Measuring and comparing mass	Forces and Magnets To explore how magnetic forces work including understanding north and south pole of a magnet		Local Area Fieldwork		Food Design a sandwich	Music Tech: Composing using Chrome Music Lab / Groovy Music	Communicating Attachments	Inventing games OAA	Numbers 11-20
27 th June	Ruby: Forest school at St George's Moving up day	Special Places The world as a special place/respecting our world	Environment	Talk for Writing Discussion Text	Mass and Capacity Measuring and comparing capacity	Forces and Magnets To identify magnetic materials through investigation.		Local Area Fieldwork		Food Sandwich production and evaluation	Music Tech: Composing using Chrome Music Lab / Groovy Music	Communicating Viruses and spam	Inventing games OAA	Give someone's name

4 th July	Lightbox Art trip	Special Places Our heart as a special place/reflection	Growing and Changing	Talk for Writing Discussion Text	Mass and Capacity Add and subtract mass and capacity	Forces and Magnets To investigate uses of magnets in our daily lives.		Local Area Fieldwork	Year 3 portrait		Music Tech: Composing using Chrome Music Lab / Groovy Music	Communicating Evaluation	Inventing games OAA	Describe someone
11 th July	World Faiths Week	Worlds Faiths Week	Growing and Changing		Mass and Capacity Temperature	Independent learning Investigation about magnets, their properties and uses.		Local Area Map Skills	Year 3 portrait		Music Tech: Composing using Chrome Music Lab / Groovy Music		Inventing games OAA	French Traditions
18 th July		End of year assemblies and reflections.	End of year reflection		Consolidation of year 3 maths	Consolidation of science topics in year 3.		Local Area			Music Tech: Composing using Chrome Music Lab / Groovy Music		Inventing games OAA.	