

CARDINAL NEWMAN CATHOLIC PRIMARY SCHOOL

YEAR 3 TERMLY OVERVIEW – SPRING 2023



Week	R.E.	PHSE	English	Maths	Science	History	Geography	Art	DT	Music	Computing	PE	MFL French
9th Jan	Introduce topic 'Journeys' The liturgical year A journey through a year	Reflection on the year that has passed New Year Resolutions	<u>The Cobbler and the Dragon.</u> Cold task and retelling the story with actions.	Multiplication and Division	<u>Light</u> What is light?		<u>Mountains</u> Mountain ranges in the UK and Europe. Locate using map work.		<u>Moving Monsters</u> Moving pneumatic systems	The Magical World of Harry Potter Glockens piel	Data and Information How does a digital device work?	Dance Invasion Games	New Year Traditions Numbers to 12.
16th Jan Ruby Mission Week	<u>Journeys</u> Seasons of a Church's year Ordinary Time	Dangers and strangers. The importance of making good decisions.	<u>The Cobbler and the Dragon.</u> Imitation Immersion of text and retelling the story through various techniques, including development of dialogue.	Multiplication and Division	<u>Light</u> How do we see things?		<u>Mountains</u> How a mountain is made and understanding different types of mountains.		<u>Moving Monsters</u> Make a monster with pneumatic parts	The Magical World of Harry Potter Glockens piel	Data and Information What parts make up a digital device?	Dance Invasion Games	Identify classroom objects

23rd Jan	<u>Journeys</u> The feasts of our Lady The pilgrimage psalms	Healthy Living/Mental Health	<u>The Cobbler and the Dragon</u> Innovation Develop character descriptions and create new characters.	Multiplication and Division	<u>Light</u> Mirror Mirror		<u>Mountains</u> Identify features of a mountain.		<u>Moving Monsters</u> Evaluate the finished product	The Magical World of Harry Potter Glockens piel	Data and Information How do digital devices help us?	Dance Invasion Games	Identify colours
30th Jan	<u>Journeys</u> The Christian's life journey Reflection	Avoiding hazards	<u>The Cobbler and the Dragon</u> Innovation Descriptive writing. Re-write elements of the text.	Money	<u>Light</u> Investigation of reflective materials		<u>Mountains</u> Case study Positive and negative effects of tourism		<u>Balloon Powered car</u> Air pressure and motion Design	The Magical World of Harry Potter Glockens piel	Data and Information How am I connected?	Dance Invasion Games	Say your age
6th Feb Children's Mental Health Week Parent Consultations 7th and 9th Feb	Introduce topic ' <u>Listening and Sharing.</u> ' How we listen and share with others How people gather together	Mental health awareness	<u>The Cobbler and the Dragon.</u> Innovation Descriptive writing. Re-write elements of the text.	Statistics	<u>Light</u> Shadow investigation / shadow puppets		Mountain Case study Positive and negative effects of tourism		<u>Balloon Powered car</u> Air pressure and motion Making and evaluating	The Magical World of Harry Potter Glockens piel	Data and Information How are computers connected and what does our school network look like?	Dance Invasion Games	Recognise and repeat classroom instructions

HALF TERM													
20 th Feb	<u>Listening and Sharing</u> Giving glory to God (Gloria) The Liturgy of the Word	Internet safety	Talk for Writing Non-fiction information text Cold task and retelling a report with actions	Statistics	<u>Plants</u> Understanding the process of germination	Ancient Egyptians - using a timeline understand when the ancient Egyptians lived.		Artist Focus: Quentin Blake Ink drawings		Ancient Egyptians - rehearsals / introduce instruments	Desktop Publishing To recognise how texts and images convey meaning	Net / Racket games Gym	Identify parts of the body
27 th Feb World Book Day 2 nd Mar	<u>Listening and Sharing</u> The Communion Rite Reflection	What did you do over the half term?	Talk for Writing Non-fiction information text Immersion of text and retelling the report through various techniques, including 'expert' voice.	Measurement: Length and Perimeter	<u>Plants</u> To investigate the conditions for healthy plant growth	Ancient Egyptians - develop knowledge of how they lived, using key artefacts.		Watercolour illustrations		Ancient Egyptians - rehearsals / introduce instruments	Desktop Publishing To recognise text and layout can be edited.	Net / Racket games Gym	Describe eyes and hair appearance
6 th Mar Celebration afternoon	Introduce topic 'Giving All' How we	Respecting others.	Talk for Writing Non-fiction information	Measurement: Length and Perimeter	<u>Plants</u> The functions of different	Ancient Egyptians - Tutankhamun and Pharaohs.		Artist focus: Axel Scheffler		Ancient Egyptians - rehearsals / introduce	Desktop Publishing To choose appropriate page	Net / Racket games Gym	Recognise days of the week

	give ourselves Lent as an opportunity for giving		text Innovation Development of own focus for non-chronological report.		parts of flowering plants					instruments	settings		
13th Mar INSET Day 15th Mar Assessment Week	<u>Giving All</u> How to be giving.	Appreciating what others do for us Mother's Day	Talk for Writing Non-fiction information text Independent Writing Non chronological reports	Measurement: Length and Perimeter	<u>Plants</u> Investigate the way in which water is transported within plants	Ancient Egyptians - Gods.		Egyptian portraits		Ancient Egyptians - rehearsals / introduce instruments	Desktop Publishing To add content to a publisher document	Net / Racket games Gym	Describe a character
20th Mar Assessment Week	<u>Giving All</u> A new way of living	Helping others	Talk for Writing Non-fiction information text Independent Writing Non chronological reports : hot task	Assessment Week	<u>Plants</u> Providing transpiration in plants	Ancient Egyptians - Mummies.		Introduction to one-point perspective		Ancient Egyptians - rehearsals / introduce instruments	Desktop Publishing To consider how different layouts suit different purposes.	Net / Racket games Gym	Identify animals and pets

27th Mar Holy Week Ancient Egyptians performance 30th Mar	<u>Giving All</u> How hard is it to be totally giving .Jesus' total giving	Communica tion and listening	Poetry week	Number: Fractions	<u>Plants</u> To know how plants adapt to different environments.	Ancient Egyptians - Hieroglyphic s.		One-point perspective drawing		Ancient Egyptians performance	Desktop Publishing To consider the benefits of publishing	Net / Racket games Gym	Recognise and use numbers to 20
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