

CARDINAL NEWMAN CATHOLIC PRIMARY SCHOOL
YEAR 3 TERMLY OVERVIEW – SPRING 2021



Week	Events	R.E.	PHSE	English	Maths	Science	History	Geography	Art	DT	Music	Computing	PE	MFL - French
4 th Jan	St Stephen House Mufti	Introduce topic 'Journeys' The liturgical year A journey through a year	Reflection on the year that has passed	<u>The Cobbler and the Dragon.</u> Cold task and retelling the story with actions.	Multiplication and Division	<u>Explorers and Inventors</u> The father of Geology: William Smith		Mountains - How a mountain is made and understanding different types of mountains.	Colour mixing skills, understanding primary colours to make secondary colours.	<u>To make an erupting volcano</u> To investigate how air can make things move	Introduction to composing - glockenspiel. Focus on pulses.	<u>We are Programmers (Scratch)</u> Learning about animations	Dance Invasion Games - Basketball	New Year Traditions: La fete des Rois Numbers to 12.
11 th Jan		<u>Journeys</u> Seasons of a Church's year Ordinary Time	Dangers and strangers. The importance of making good decisions.	<u>The Cobbler and the Dragon.</u> Imitation - Immersion of text and retelling the story through various techniques, including development of	Multiplication and Division	Rocks and Fossils End of Unit Summary		Mountains - Mountain ranges in the UK and Europe. Locate using map work.	Develop artistic textures needed to draw a dragon - link to Literacy text.	<u>To make an erupting volcano</u> To assemble simple pneumatic systems	Composing and Improvising - focus on dynamics, timbre.	<u>We are Programmers (Scratch)</u> Creating a Storyboard	Dance Invasion Games - Basketball	Identify classroom objects

				dialogue.										
18 th Jan	Life Bus	<u>Journeys</u> The feasts of our Lady The pilgrimage psalms	Life Bus – Healthy Living/Mental Health	<u>The Cobbler and the Dragon</u> Innovation - Develop character descriptions and create new characters.	Multiplication and Division	<u>Explorers and Inventors</u> Journey to the Centre of the Earth: Inge Lehmann		Mountains - Identify features of a mountain, including summit, foot, valley, outcrop, ridge and slope.	Using pencil technique, draw Smok the Dragon.	<u>To make an erupting volcano</u> To design an erupting volcano	Composing and improvising - extending range of notes	<u>We are Programmers (Scratch)</u> Creating characters and background	Dance Invasion Games - Basketball	Identify colours and describe an object's colour
25 th Jan		<u>Journeys</u> The Christian's life journey Reflection	Avoiding hazards	<u>The Cobbler and the Dragon</u> Innovation - Descriptive writing. Rewrite elements of the text.	Money	<u>Explorers and Inventors</u> The Plant Hunters		Mountains - locate key mountain ranges of the world, using map work.	Develop techniques learnt, using different strokes to paint Smok the Dragon.	<u>To make an erupting volcano</u> To make a pneumatic system for the product	Composing and Improvising - focus on rhythms	<u>We are Programmers (Scratch)</u> Starting to animate the characters	Dance Invasion Games - Basketball	Say your age
1 st Feb	Children's Mental Health Week	Introduce topic ' <u>Listening and Sharing.</u> ' How we listen and share with others	Mental health awareness	<u>The Cobbler and the Dragon.</u> Innovation - Descriptive writing. Rewrite elements of	Statistics	Introduce topic ' <u>Plants</u> ' Parts of a plant Needs of a plant		Mountains - understand and describe key mountain climates. Use of weather forecasting		<u>To make an erupting volcano</u> To present a finished product	Composing and Improvising - using D,E,F,G, A.	<u>We are Programmers (Scratch)</u> Adding sounds to animation	Dance Invasion Games - Basketball	Recognise and repeat classroom instructions

		How people gather together		the text.								s		
8 th Feb		<u>Listening and Sharing</u> Giving glory to God (Gloria) The Liturgy of the Word	Reflecting on this half term so far. What could be improved? What went well?	Poetry Week.	Statistics	<u>Plants</u> Investigate how water is transported around a plant		Mountain travel - positive and negative effects of tourism.	.	<u>To make an erupting volcano</u> To evaluate a finished product	Composing and Improvising - performance.	<u>We are Programmers (Scratch)</u> Reviewing and Improving the animation	Dance Invasion Games - Basketball	Identify parts of the body

HALF TERM

22 nd Feb		<u>Listening and Sharing</u> Preparation of the gifts The Eucharistic Prayer	What did you do over the half term?	Cold task and retelling the story. Text -TBC	Measurement: Length and Perimeter	<u>Plants</u> Investigating what affects plant germination	Ancient Egyptians - using a timeline understand when the ancient Egyptians lived.		<u>Sunset silhouette in Ancient Egypt.</u>	Art Focus	Ancient Egyptians - rehearsals / introduce instruments	<u>We are Bug Fixers (Scratch)</u> Spotting and Fixing off-by-one bugs	Dance Net / Racket Games - tennis	Describe eyes and hair appearance
1 st March	St David's	<u>Listening and Sharing</u>	Respecting others.	Imitation - Immersion of text and retelling the story through	Measurement: Length and Perimeter	<u>Plants</u> Investigating what affects plant germination:	Ancient Egyptians - develop knowledge of how they lived,		<u>As week 1</u>	Using a range of learnt textile skills to make a	Ancient Egyptians - rehearsals / introduce	<u>We are Bug Fixers (Scratch)</u>	Dance Net / Racket	Recognise days of the week

	Day	The Communi on Rite Reflection		various techniques.		Conclusion and presentation of findings	using key artefacts.			Tutankha mun slide.	e instrume nts	Spotting and fixing performanc e bugs	Games - tennis	
8 th March		Introduce topic 'Giving All' How we give ourselves Lent as an opportunity for giving	Understan ding contributi ons to the school/chu rch life	Innovation	Measureme nt: Length and Perimeter	<u>Plants</u> Leaflet to explain how to care for plants	Ancient Egyptians - Tutankha mun and Pharaohs.		DT Focus	Using a range of learnt textile skills to make a Tutankha mun slide	Ancient Egyptian s - rehearsa ls / introduc e instrume nts	<u>We are Bug Fixers (Scratch)</u> Spotting and fixing multi-thread bugs	Dance Net / Racket Games - tennis	Describe a character
15 th March	Inset Day: Mon 15 th March	<u>Giving All</u> How to be giving. A new way of living	Helping others	Innovation - Descriptive writing.	Assessment Week	<u>Plants</u> The lifecycle of a flowering plant: pollination and fertilisation	Ancient Egyptians - Gods.		Using 3D skills make a popsicle and clay Canopic mummie s. Art Focus	Ancient Egyptian s - rehearsa ls / introduc e instrume nts	<u>We are Bug Fixers (Scratch)</u> Spotting and fixing conceptua l bugs	Dance Net / Racket Games - tennis	Identify animals and pets	
22 nd March		<u>Giving All</u> How hard is it to be totally giving . Jesus' total giving	Communic ation and listening	Innovation - Descriptive writing.	Number: Fractions	<u>Plants</u> The lifecycle of a flowering plant part 2	Ancient Egyptians - Mummies.		Using 3D skills to make a popsicle and clay Canopic mummie s Art Focus	Ancient Egyptian s - rehearsa ls / introduc e instrume nts	<u>We are Bug Fixers (Scratch)</u> Spotting and fixing arithmetic al bugs	Dance Net / Racket Games - tennis	Recognis e and use numbers to 20	

29 th March	End of Term 01.04.20	<u>Giving All</u> How hard is it to be totally giving. Jesus' total giving.	Anti- bullying	Poetry Week.	Number: Fractions	Plants End of Unit Summary	Ancient Egyptians - Hieroglyph ics.		Hierogly phics writing of names.	Art Focus	Ancient Egyptian s - perform ance	<u>We are Bug Fixers (Scratch)</u> Spotting and fixing resource bugs	Dance Net / Racket Games - tennis	Give someone 's name
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